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POWERING A MAKERSPACE FOR YOUR COMMUNITY

Lessons from library makerspace research



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BACKGROUND

- 19 years in public libraries
 - 1st public library makerspace in WI
 - Left libraries because I was saddened by state of publib research
- Multi-site ethnographic study
 - 3 libraries of various locations/sizes
 - 61 long interviews, 115 total participants
 - 400+ hours of participant observation over 6 months



BACKGROUND OF THE STUDY

- Kept hearing about:
 - How to develop a makerspace
 - How people learn in a makerspace
 - Why makerspaces are awesome in libraries
 - What library staff need to work in makerspaces
 - What tools are needed in a makerspace
 - And ALWAYS this one weird word was invoked...

empowering empowering

Who HAS the power to begin with:

If they are willing to share it, are they also willing to withhold it?

Composering 95

Who HAS the power to begin with?

If they are willing to share it, are they also willing to withhold it?

Composering

75

What kinds of power? Is it perceived as power by all the stakeholders?

How is power being shared or enacted?
What practices block or facilitate power,
and for whom?

Who HAS the power to begin with?

If they are willing to share it, are they also willing to withhold it?

Composer to begin with?

What kinds of power?
Is it perceived as power by all the stakeholders?

Tools foster conviviality to the extent to which they can be easily used, by anybody, as often or as seldom as desired, for the accomplishment of a purpose chosen by the user.

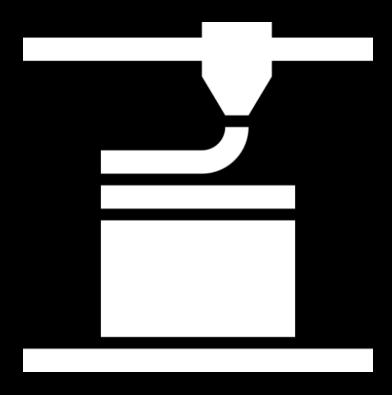
(Illich, 1973, p. 22)



Capability of Understanding Capability of Capability of Choosing Acting Capability of **Trusting** Capability of Capability of Coexisting & Adapting Connecting Capability of Access Shannon Crawford Barniskis, PhD



1. Capability of all the parts of access: physical, intellectual & sociocultural







2. Capability of understanding oneself and one's needs in the context of the space







3. Capability of Trusting

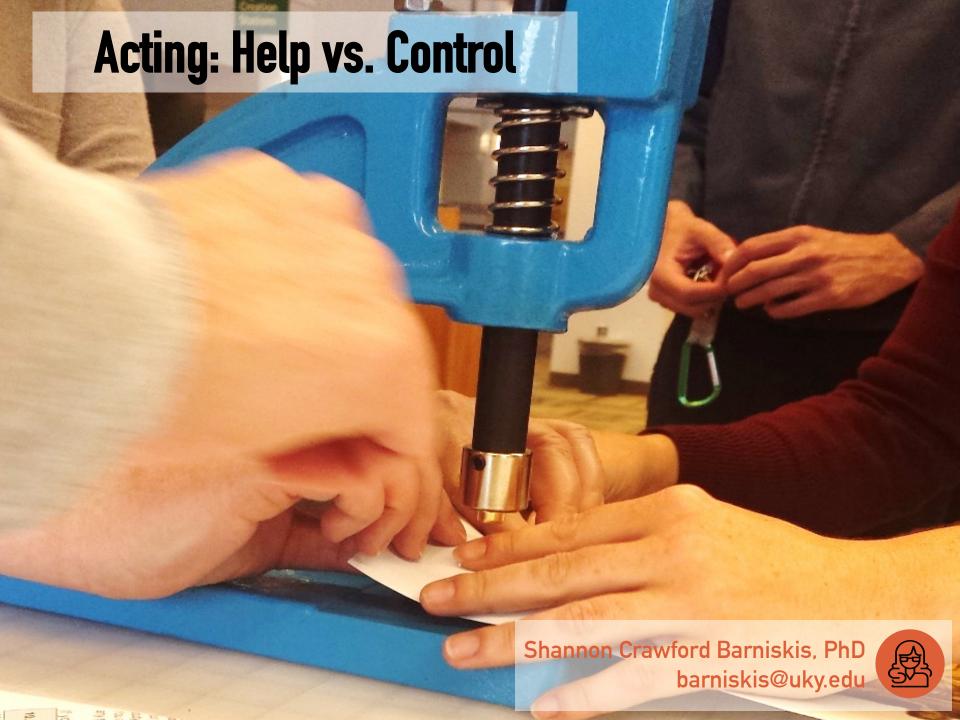






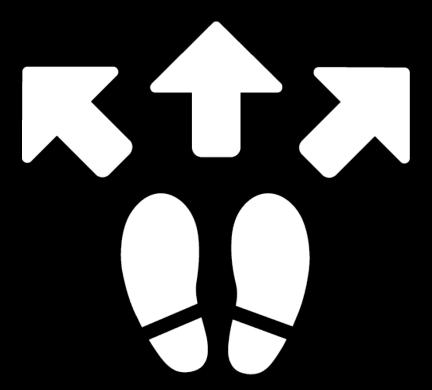
- 4. Capability of Acting (rather than being acted-upon), and which involves three sub-capabilities:
 - a. Having some type of say in what occurred in these spaces
 - b. Being able to give of one's own expertise in the spaces
 - c. Balancing needed help and institutional control and the range of contingencies possible in the spaces

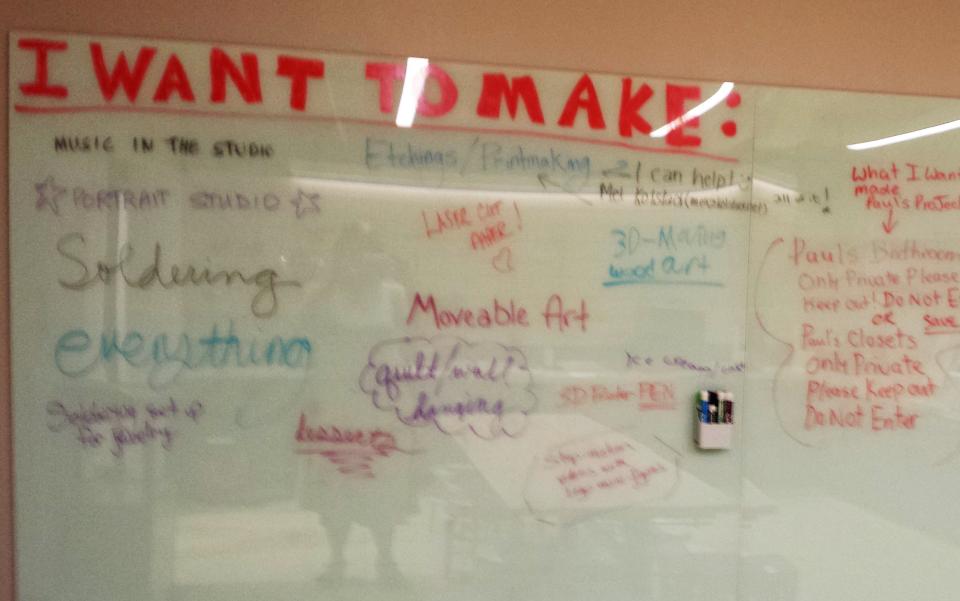






5. Capability of Choosing (specifically, one's means and ends)





Choosing

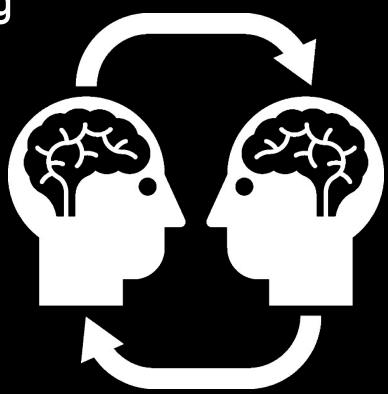
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6. Capability of Coexisting

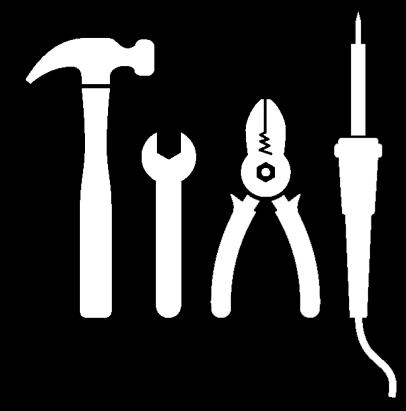
& Connecting



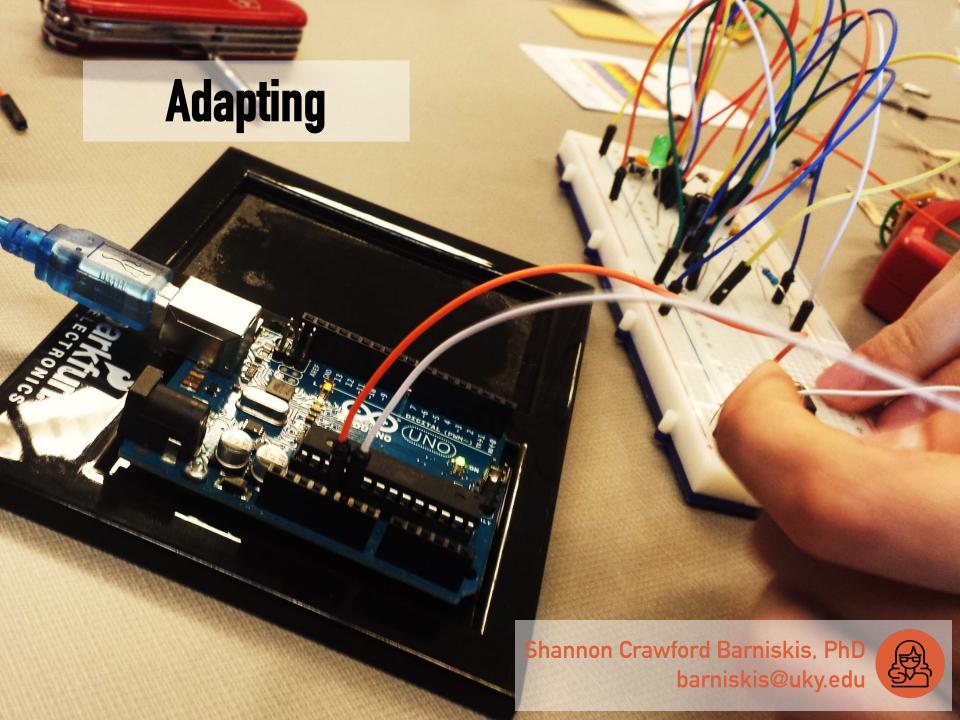




7. Capability of adapting (or making oneself comfortable in the environment)







8 Key Takeaways

Public Library Creative Places:

- Reproduce extant inequities
- Require particular dispositions—but can develop these dispositions
- Are convivial tools —for SOME people and in SOME libraries—and conviviality masks for others
- Are not always particularly social spaces—but social connections are desirable

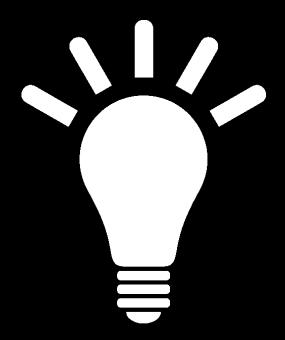


8 Key Takeaways

Public Library Creative Places:

- Limit conviviality with a "hidden curriculum" and institutional values of uplift
- Require social trust & social infrastructuring
- Are serving two audiences serious leisure audiences & Casual leisure audiences — and not doing either well
- Need tools to develop and assess conviviality





Powering a Makerspace with Convivial Tools: The C3

C3: Convivial Capabilities Checklist as a Path Toward Authentic Power

- 1. Capability of Access (physical, intellectual & sociocultural)
- 2. Capability of Understanding (both oneself and one's needs in the context of the space)
- 3. Capability of Trusting
- 4. Capability of Acting (rather than being acted-upon), and which involves three sub-capabilities
 - a. Having some type of say in what occurred in these spaces
 - b. Being able to give of one's own expertise in the spaces
 - c. Balancing needed help and institutional control and the range of contingencies possible in the spaces
- 5. Capability of Choosing (specifically, one's means and ends)
- 6. Capability of Coexisting and Connecting
- 7. Capability of Adapting (or making oneself comfortable in the environment)

What can go wrong/right?

Which ideas work for your community (NOT simply you or your library)?

Have you ASKED? Have you asked people who DON'T use the library?

What are the barriers to convivial tools in your community?

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Sources

Illich, I. (1973). *Tools for conviviality*. New York: Harper & Row.

Stebbins, R. A. (2020). *The serious leisure perspective: A synthesis*. Springer Nature.

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Gerald Wildmoser, collaboration

Laymik, saw

Candice Robinson, yarn

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Rdesign, understanding eye

Black, handshake